



# Shaking Phone

Make something to happen when you  
Shake your phone.

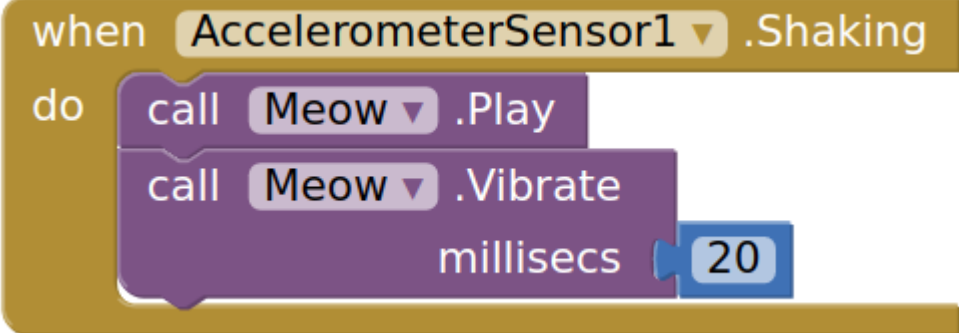


## Getting Ready

You will need the following components  
in your design screen:

\* Image, Sound, AccelerometerSensor, Label

## Blocks Editor



## What does it mean?

The **AccelerometerSensor.Shaking** event will detect when the phone is shaking and then the Meow sound will play and the phone will vibrate for 20 milliseconds.